

## Grade 1 (A0): animals and adjectives

**Level:**

GESE 1 (CEFR A0)

**Time:**

30 minutes

**Aims:**

- ✓ To practise vocabulary for GESE Grade 1: **animals and adjectives**
- ✓ To develop communication skills
- ✓ To prepare candidates for the GESE Grade 1 exam

**Resources:**

**Grade 1 example vocab (H/O1)**

- *Before the lesson:* cut the animals into individual flash cards.
- Handout 1 (H/O1): pictures of Grade 1 example vocabulary (from Lesson 1)
- Handout 1 (H/O2): pictures of example animals

**Animal vocabulary (H/O2)**



OPTION: You can use your own pictures of animals, if you prefer.

**Procedure:**

**1. Warm-up: review of Lesson 1 (4 minutes)**

Ask students what questions and answers they can remember from the exam from lesson 1.

**2. Picture circles (10 minutes)**

Divide the class into 2 or 3 groups and ask each group to make a circle. Give a picture of an animal to each student. 2 students from each group go into the middle of the circle and the teacher says: "*Touch the elephant.*" The students in the middle of the circle find the student with the picture of the elephant and touch it. The first student to touch the picture is the winner.

The winner changes places with the student with the elephant picture and the student with the elephant picture goes into the middle of the circle. Give a new instruction, e.g: "*Touch the lion.*" The game continues.

Extension: Before the students change places, the student on the inside says one or two correct sentences about the 'outside' picture (e.g. "*It's a big elephant / It's grey.*")

Repeat the game with a student giving the instructions.

### **3. Touch the picture (8 minutes)**

The teacher puts some animal flashcards on the board. The class makes 2 teams in lines at the back of the room. Say the name of one animal on the board. 1 student from each team walks / runs to the board and touches the picture. The first student to touch the picture of the correct animal wins a point for their team.

Extension: For an extra point ask the winning student to say one or two sentences about the animal, e.g. *"The dog's black and white. It's a small dog."*

### **4. Miming (6 minutes)**

The teacher divides the students into 2 lines opposite each other (Teams A & B). Give every student a flashcard of an animal. They must not show it to the other students. Divide the students into 2 lines opposite each other (Teams A & B). Students from Team A mime their animals and the student opposite guesses the animal. When all the animals have been guessed correctly, the game is repeated, but this time, Team B mimes.

Team A then reorganises to face different students. Repeat the game.

In large classes, teams can be many small groups.

### **5. Review – optional (2 minutes)**

On H/O1 - example Grade 1 vocabulary - the students tick (✓) or circle items that they have heard in the lesson.

## Handout 1: Grade 1 example vocabulary



## Handout 2: example animal vocabulary

